

# Data-driven Analysis of Dynamical Systems Using Recurrent Sets

Towards a GPU-based Approach to Control

**Enrique Mallada**

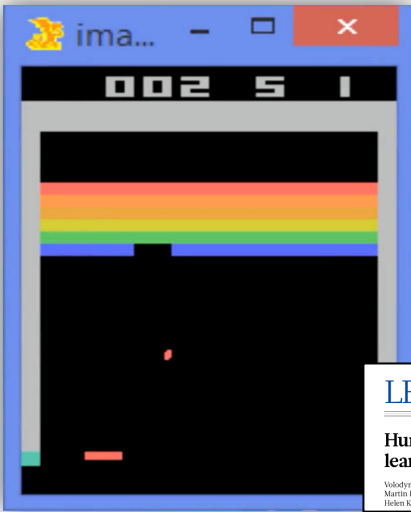


Université Catholique de Louvain

June 6th, 2024

# A World of Success Stories

2017 Google DeepMind's DQN



**LETTER**

doi:10.1038/nature14238

**Human-level control through deep reinforcement learning**

Vladimir Mnih<sup>1</sup>, Koray Kavukcuoglu<sup>2\*</sup>, David Silver<sup>1\*</sup>, Andrej A. Rusu<sup>1</sup>, Joel Veness<sup>1</sup>, Marc G. Bellemare<sup>1</sup>, Alex Graves<sup>1</sup>, Martin Riedmiller<sup>1</sup>, Andreas K. F. Højland<sup>1</sup>, Georg Ostrofski<sup>1</sup>, Stig Petersen<sup>1</sup>, Charles Beattie<sup>1</sup>, Amir Sadik<sup>1</sup>, Ioannis Antonoglou<sup>1</sup>, Helen King<sup>1</sup>, Dhruv Bansal<sup>1</sup>, Dusan Wierstra<sup>1</sup>, Shane Legg<sup>1</sup> & Demis Hassabis<sup>1</sup>

2017 AlphaZero – Chess, Shogi, Go



Boston Dynamics



2019 AlphaStar – Starcraft II



**Article**

**Grandmaster level in StarCraft II using multi-agent reinforcement learning**

<https://doi.org/10.1038/s41586-019-1724-z>

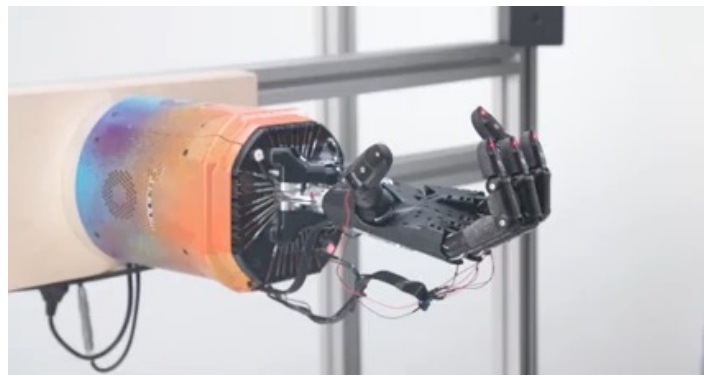
Received: 30 August 2019

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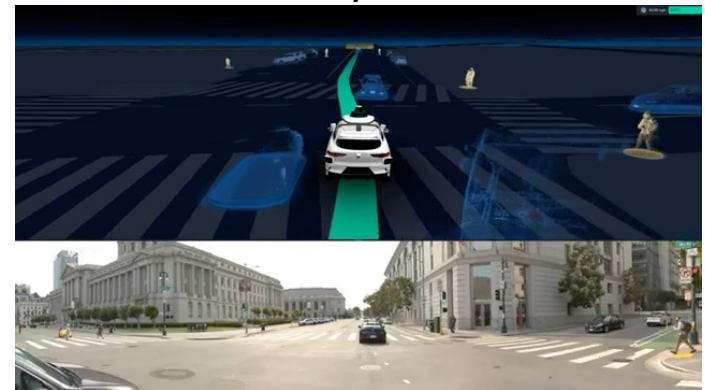
Published online: 30 October 2019

Orion Vinyals<sup>1,2</sup>, Igor Babuschkin<sup>1</sup>, Wojciech M. Czarnecki<sup>1</sup>, Michael Mathieu<sup>1</sup>, Andrew Dudzik<sup>1</sup>, Junyoung Chung<sup>1</sup>, David H. Choi<sup>1</sup>, Richard Powell<sup>1</sup>, Timo Schaul<sup>1</sup>, Perko Georgiev<sup>1</sup>, Junhyuk Oh<sup>1</sup>, Dan Horgan<sup>1</sup>, Manuel Kroiss<sup>1</sup>, Ivo Danihelka<sup>1</sup>, Alex Huang<sup>1</sup>, Laurent Sifre<sup>1</sup>, Thore Graepel<sup>1</sup>, John P. Agapiou<sup>1</sup>, Max Jaderberg, Alexander S. Veitchev<sup>1</sup>, Sertac Erdeniz<sup>1</sup>, Tobias Pfaff<sup>1</sup>, Marcin Zichner<sup>1</sup>, David Budden<sup>1</sup>, Yury Sulsky<sup>1</sup>, James Molloy<sup>1</sup>, Tom L. Paine<sup>1</sup>, Caglar Gulcehre<sup>1</sup>, Ziyu Wang<sup>1</sup>, Tobias Pfaff<sup>1</sup>, Yuhui Wu<sup>1</sup>, Roman Ring<sup>1</sup>, Dani Yogatama<sup>1</sup>, Dario Wierstra<sup>1</sup>, Katja Hofmann<sup>1</sup>, Olivier Schritschke<sup>1</sup>, Tom Schaul<sup>1</sup>, Timothy Lillicrap<sup>1</sup>, Koray Kavukcuoglu<sup>1</sup>, Demis Hassabis<sup>1</sup>, Chris Apps<sup>1</sup> & David Silver<sup>1,3\*</sup>

OpenAI – Rubik's Cube



Waymo



# Reality Kicks In

## Angry Residents, Abrupt Stops: Waymo Vehicles Are Still Causing Problems in Arizona

RAY STERN | MARCH 31, 2021 | 8:26AM

GARY MARCUS BUSINESS 08.14.2019 09:00 AM

## DeepMind's Losses and the Future of Artificial Intelligence

Alphabet's DeepMind unit, conqueror of Go and other games, is losing lots of money. Continued deficits could imperil investments in AI.

AARIAN MARSHALL BUSINESS 12.07.2020 04:06 PM

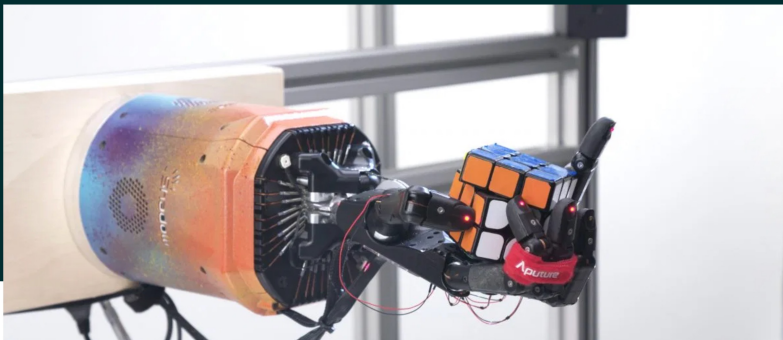
## Uber Gives Up on the Self-Driving Dream

The ride-hail giant invested more than \$1 billion in autonomous vehicles. Now it's selling the unit to Aurora, which makes self-driving tech.

### OpenAI disbands its robotics research team

Kyle Wiggers @Kyle\_L\_Wiggers July 16, 2021 11:24 AM

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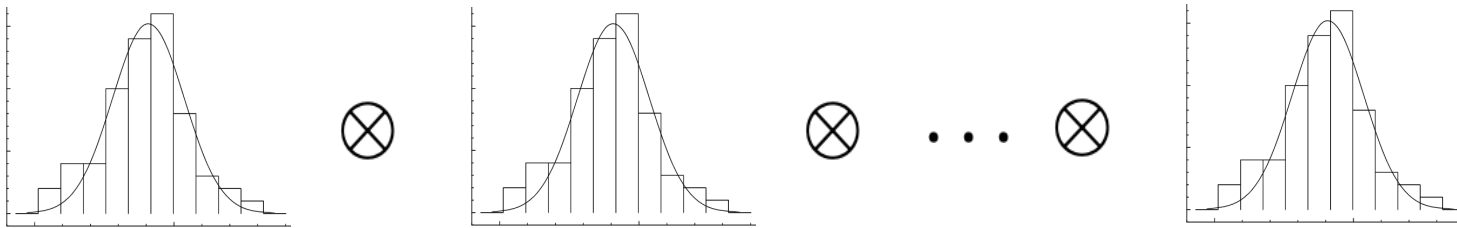
### Self-driving Uber car that hit and killed woman did not recognize that pedestrians jaywalk

The automated car lacked "the capability to classify an object as a pedestrian unless that object was near a crosswalk," an NTSB report said.



# Core challenge: The curse of dimensionality

- Statistical: Sampling in  $d$  dimension with resolution  $\epsilon$



Sample complexity:

$$O(\epsilon^{-d})$$

For  $\epsilon = 0.1$  and  $d = 100$ , we would need  $10^{100}$  points.  
Atoms in the universe:  $10^{78}$

- Computational: Verifying non-negativity of polynomials

Copositive matrices:

$$[x_1^2 \dots x_d^2] A [x_1^2 \dots x_d^2]^T \geq 0$$

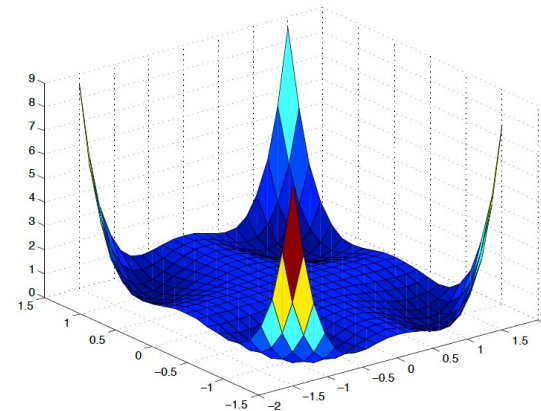
Murty&Kadabi [1987]: Testing co-positivity is NP-Hard

Sum of Squares (SoS):

$$z(x)^T Q z(x) \geq 0, \quad z_i(x) \in \mathbb{R}[x], \quad x \in \mathbb{R}^d, \quad Q \succcurlyeq 0$$

Artin [1927] (Hilbert's 17<sup>th</sup> problem):

Non-negative polynomials are sum of square of *rational* functions



Motzkin [1967]:

$$p = x^4y^2 + x^2y^4 + 1 - 3x^2y^2$$

is nonnegative,

not a sum of squares,

but  $(x^2 + y^2)^2 p$  is SoS

# Question: Are we asking too much?

- Analysis tools build on a strict and exhaustive notion of ***invariance***

**Q: Can we substitute invariance with less restrictive notions?**

[arXiv '22] Shen, Bichuch, M - [CDC '23] Siegelmann, Shen, Paganini, M

- Certificates impose conditions on the entire duration of the trajectory

**Q: Can we provide guarantees based on only localized trajectory information?**

[arXiv '22] Shen, Bichuch, M - [CDC '23] Siegelmann, Shen, Paganini, M

- Control synthesis usually aims for the ***best*** (optimal) controller

**Q: Is there any gain in focusing on weaker requirements from the get-go?**

[HSCC 24] Sibai, M - - [CDC '23] Siegelmann, Shen, Paganini, M

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[arXiv 22] Shen, Bichuch, M, *Model-free Learning of Regions of Attraction via Recurrent Sets*, **CDC 2022**, journal preprint arXiv:2204.10372.

[CDC 23] Siegelmann, Shen, Paganini, M, *A recurrence-based direct method for stability analysis and GPU-based verification of non-monotonic Lyapunov functions*, **CDC 2023**

[HSCC 24] Sibai, M, *Recurrence of nonlinear control systems: Entropy and bit rates*, **HSCC, 2024**

# Outline

- Invariance: Merits and trade-offs
- Letting things go, and come back: Recurrent sets
- Analysis using recurrent sets
  - Approximating regions of attractions
  - Stability analysis via non-monotonic Lyapunov functions
- Recurrence in nonlinear control systems
  - Entropy and bit rates of control recurrent sets

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# Problem setup

Continuous time dynamical system:  $\dot{x}(t) = f(x(t))$

- Initial condition  $x_0 = x(0)$ , solution at time  $t$ :  $\phi(t, x_0)$ .

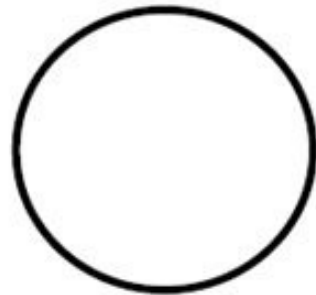
**$\Omega$ -Limit Set  $\Omega(f)$ :**

$$x \in \Omega(f) \iff \exists x_0, \{t_n\}_{n \geq 0}, \text{ s.t. } \lim_{n \rightarrow \infty} t_n = \infty \text{ and } \lim_{n \rightarrow \infty} \phi(t_n, x_0) = x$$

## Types of $\Omega$ -limit set



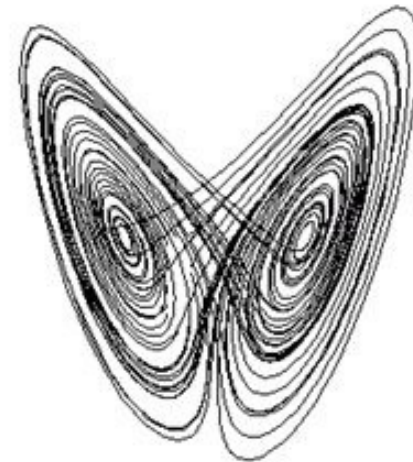
equilibrium



limit cycle



limit torus



chaotic attractor



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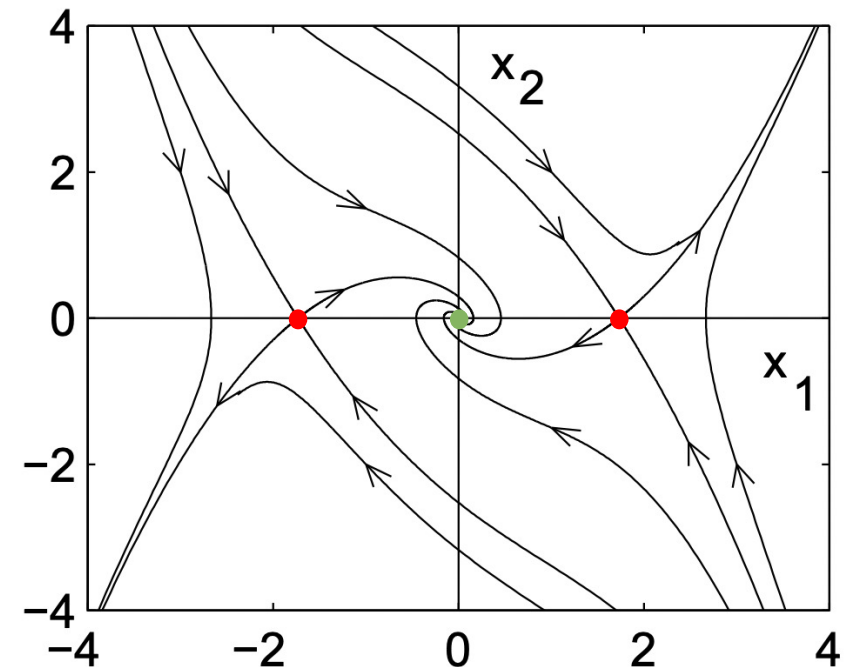
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## Illustrative Example

$$\begin{bmatrix} \dot{x}_1 \\ \dot{x}_2 \end{bmatrix} = \begin{bmatrix} x_2 \\ -x_1 + \frac{1}{3}x_1^3 - x_2 \end{bmatrix}$$

$$\Omega(f) = \{(0, 0), (-\sqrt{3}, 0), (\sqrt{3}, 0)\} \quad (\text{equilibria})$$



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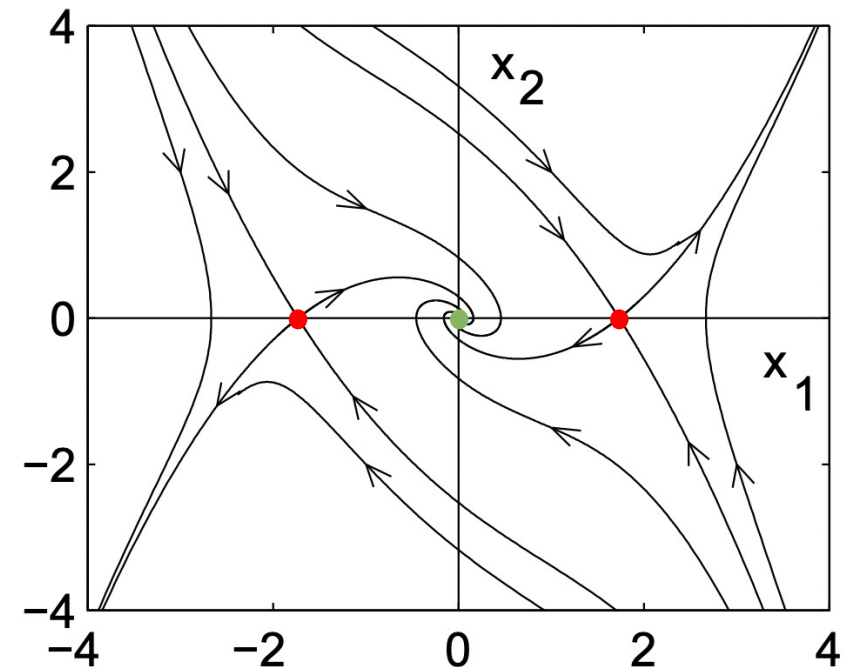
**Region of attraction (ROA) of a set  $S \subseteq \Omega(f)$ :**

$$\mathcal{A}(S) := \left\{ x \in \mathbb{R}^d \mid \liminf_{t \rightarrow \infty} d(\phi(t, x), S) = 0 \right\}$$

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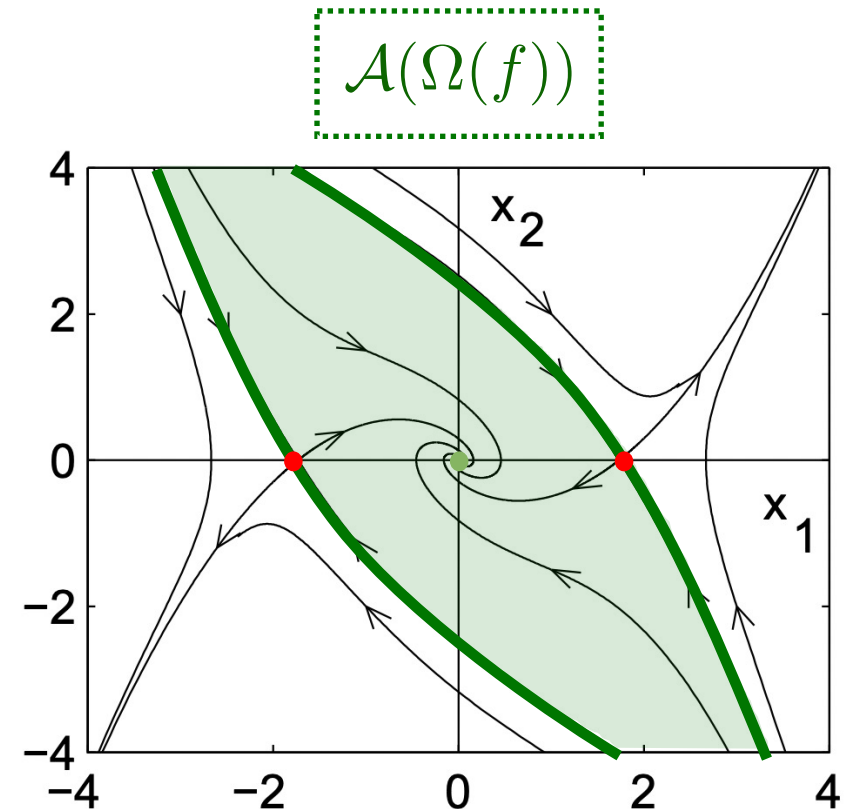
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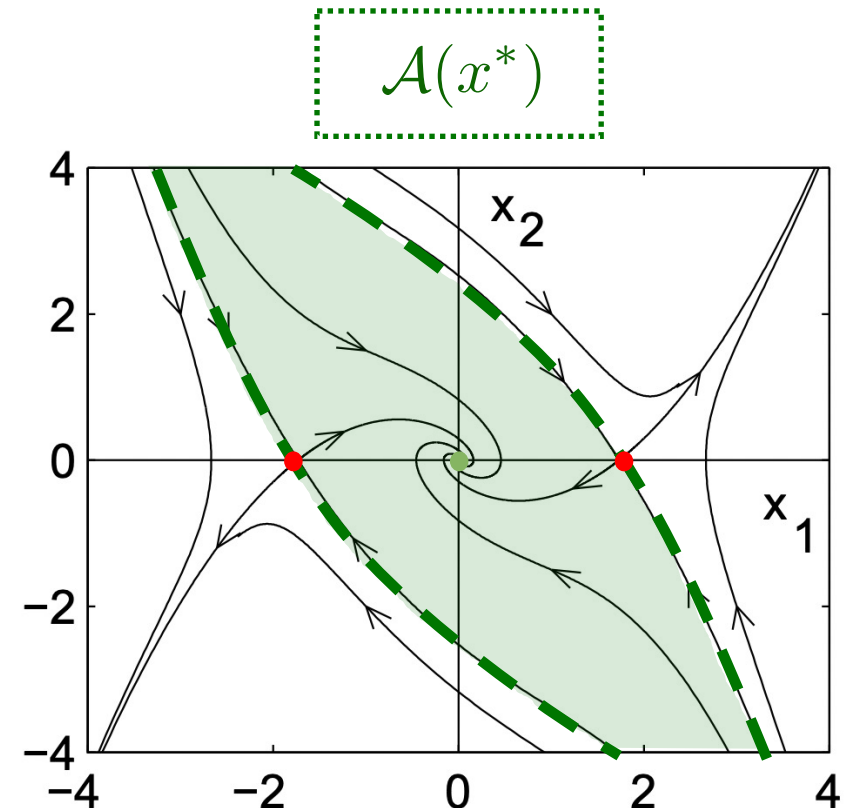
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Asymptotically stable equilibrium at  $x^* = (0, 0)$



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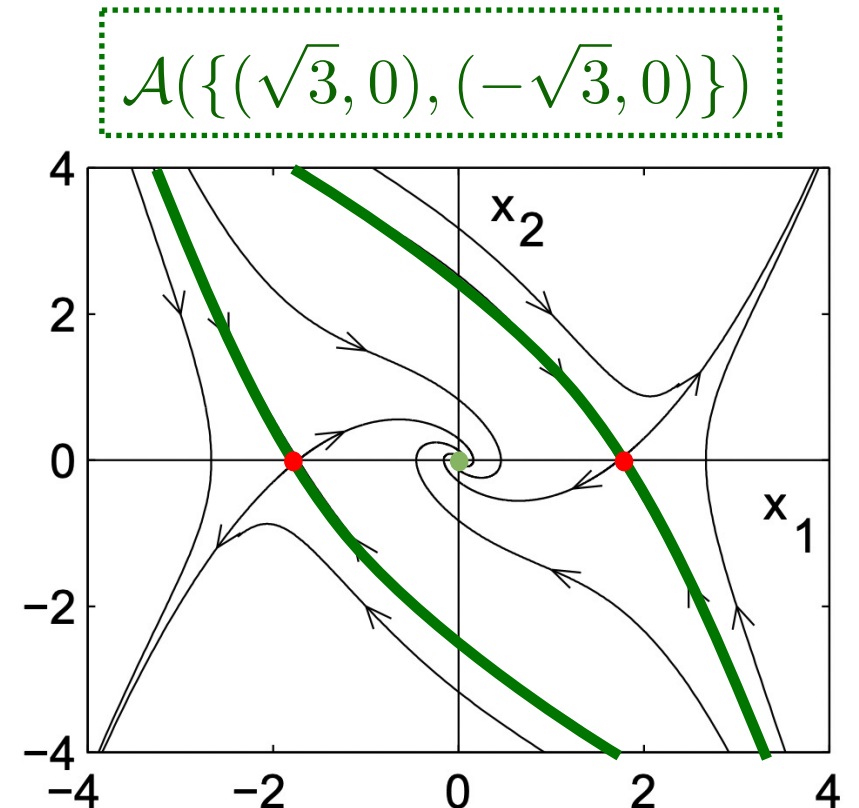
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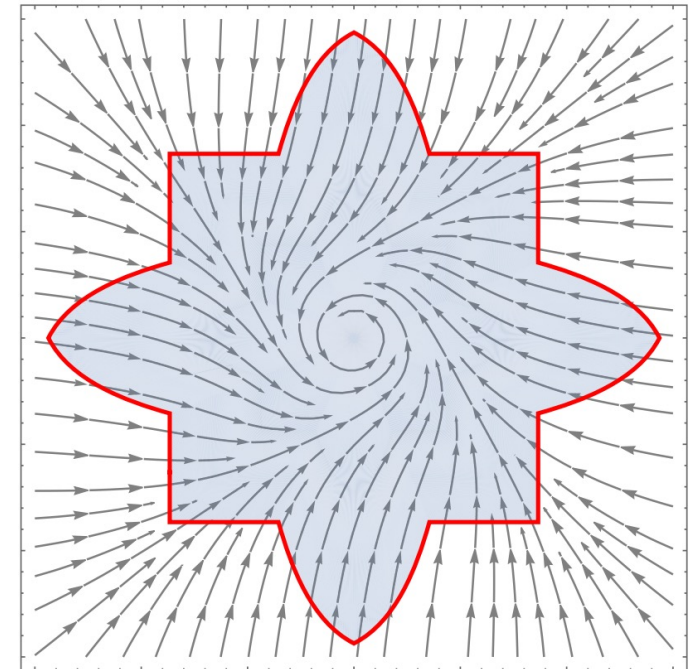
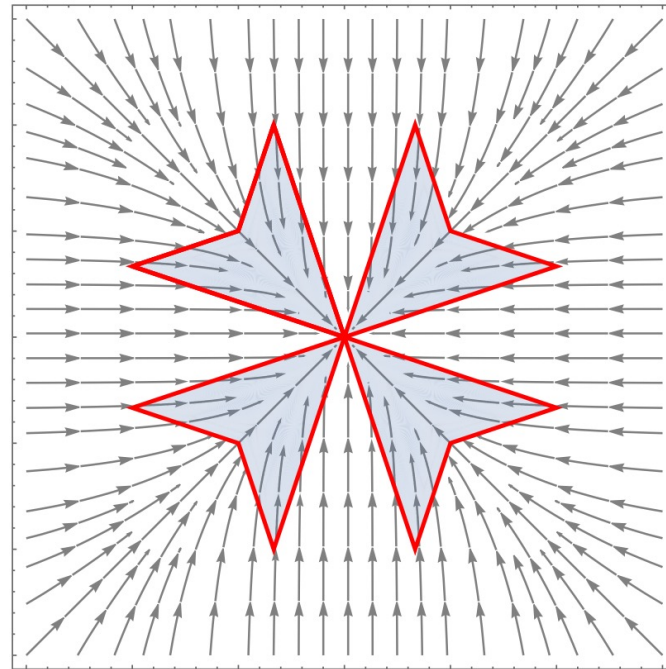
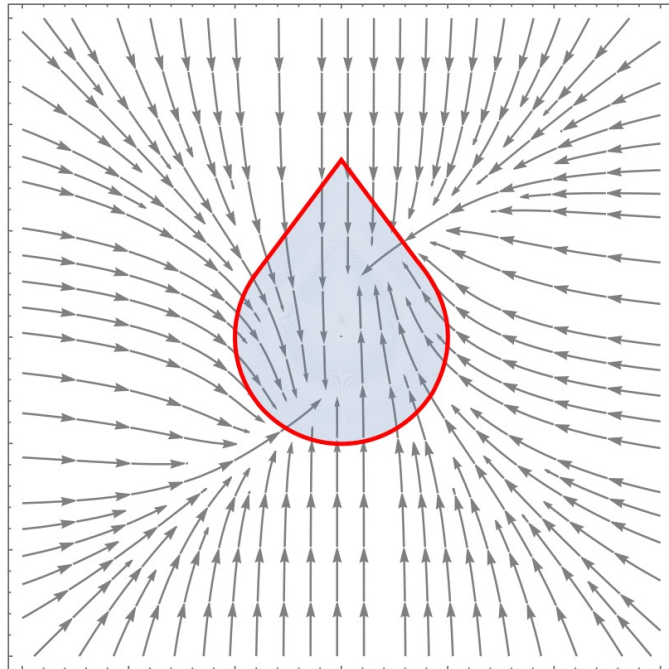
Unstable equilibria  $\{(\sqrt{3}, 0), (-\sqrt{3}, 0)\}$



# Invariant sets

A set  $\mathcal{S} \subseteq \mathbb{R}^d$  is **positively invariant** if and only if:  $x_0 \in \mathcal{S} \rightarrow \phi(t, x_0) \in \mathcal{S}, \forall t \geq 0$

Any trajectory starting in the set remains inside it for all times



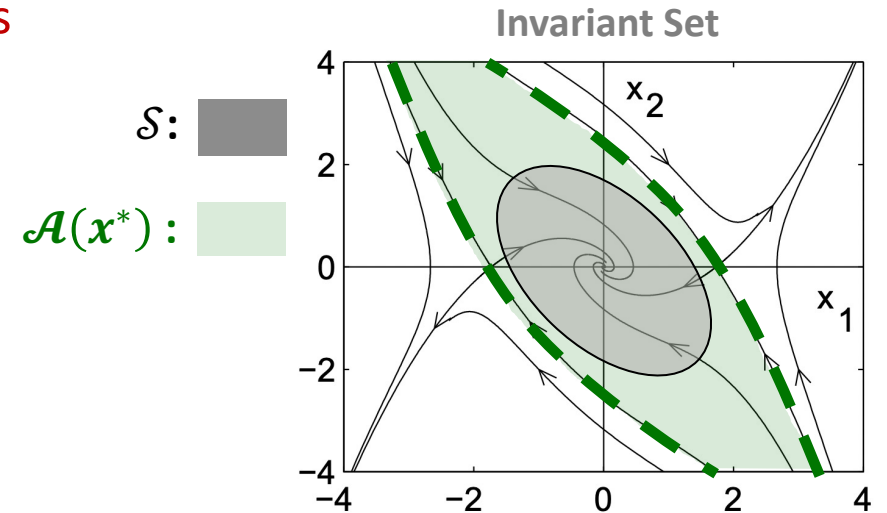
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- Invariant sets approximate regions of attraction**

Compact invariant set  $\mathcal{S}$  containing only  $\{x^*\} = \Omega(f) \cap \mathcal{S}$  in the interior must be in the region of attraction  $\mathcal{A}(x^*)$



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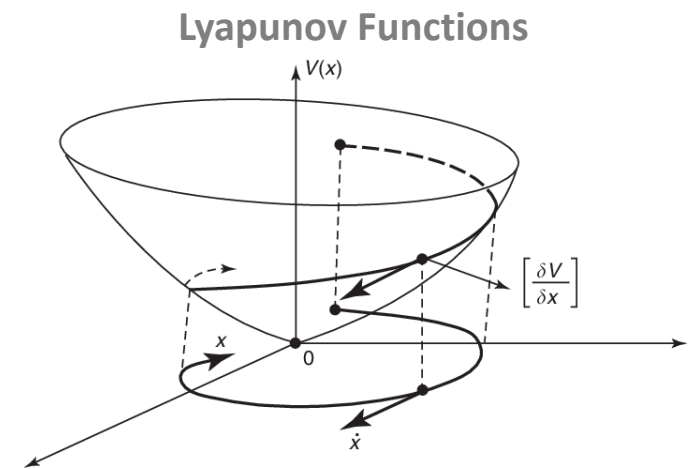
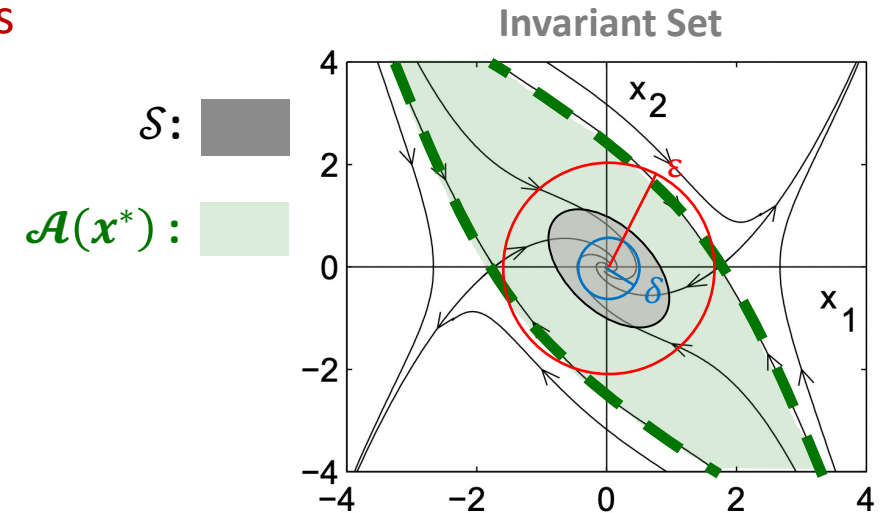
Compact invariant set  $\mathcal{S}$  containing only  $\{x^*\} = \Omega(f) \cap \mathcal{S}$  in the interior must be in the region of attraction  $\mathcal{A}(x^*)$

- **Invariant sets guarantee stability**

**Lyapunov stability:** solutions starting "close enough" to the equilibrium (within a distance  $\delta$ ) remain "close enough" forever (within a distance  $\varepsilon$ )

- **Invariant sets further certify asymptotic stability via Lyapunov's direct method**

**Asymptotic stability:** solutions that start close enough, remain close enough, and eventually converge to equilibrium.







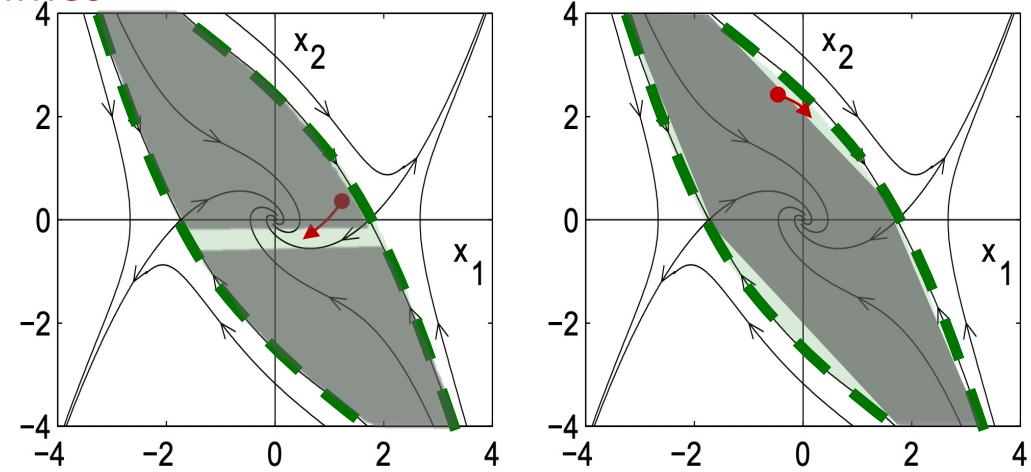
# Invariant sets: Challenges


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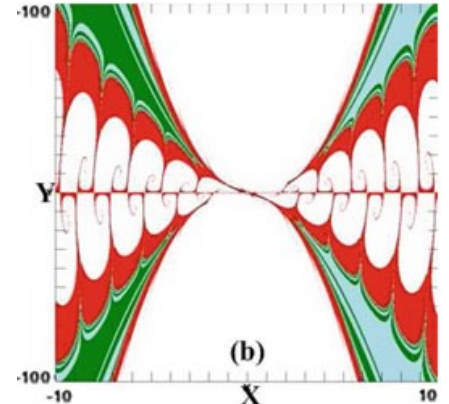
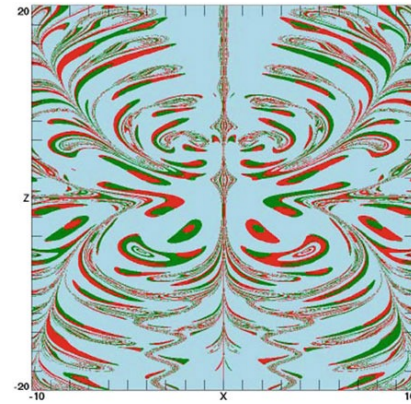
Any trajectory starting in the set remains in inside it for all times

- $\mathcal{S}$  is topologically constrained
  - If  $\mathcal{S} \cap \Omega(f) = \{x^*\}$ , then  $\mathcal{S}$  is connected
- $\mathcal{S}$  is geometrically constrained
  - $f$  should not point outwards for  $x \in \partial\mathcal{S}$
- $\mathcal{S}$  geometry can be wild
  - $\mathcal{A}(\Omega(f))$  is not necessarily analytic!

$\mathcal{S}$ :   
 $\mathcal{A}(x^*)$ : 



A not invariant trajectory:   
 Basin of  $\mathcal{A}(\Omega(f))$



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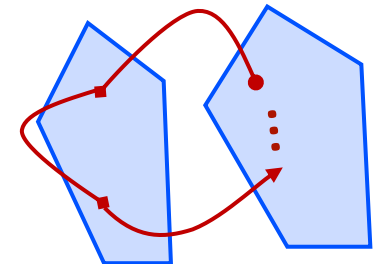
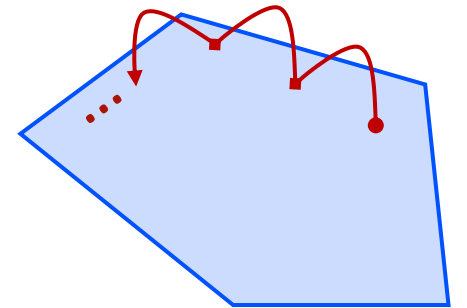
# Recurrent sets: Letting things go, and come back

A set  $\mathcal{R} \subseteq \mathbb{R}^d$  is **recurrent** if for any  $x_0 \in \mathcal{R}$  and  $t \geq 0$ ,  $\exists t' \geq t$  s.t.  $\phi(t', x_0) \in \mathcal{R}$ .

## Property of Recurrent Sets

- $\mathcal{R}$  need **not** be **connected**
- $\mathcal{R}$  does **not** require  $f$  to **point inwards** on all  $\partial\mathcal{R}$

Recurrent sets, while not invariant,  
guarantee that solutions that start in this set,  
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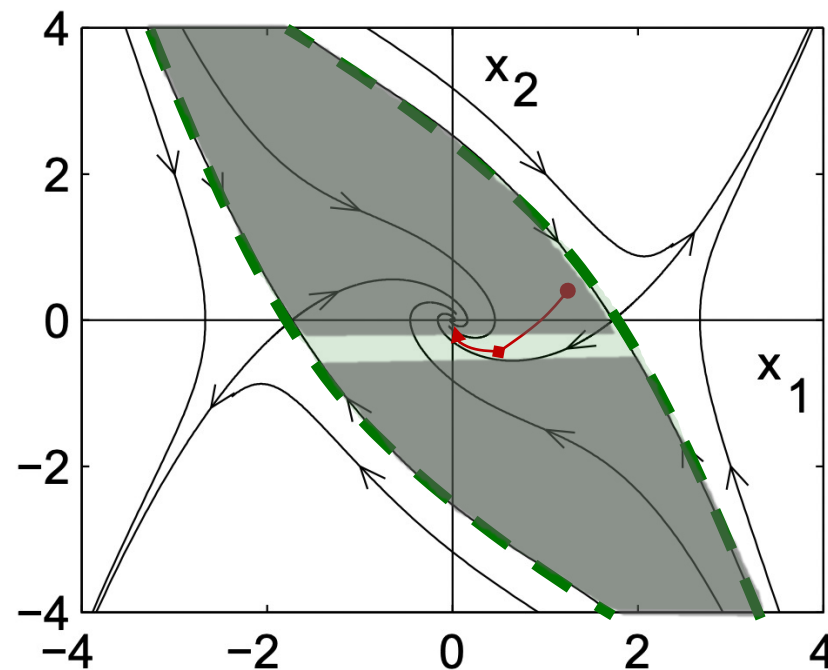
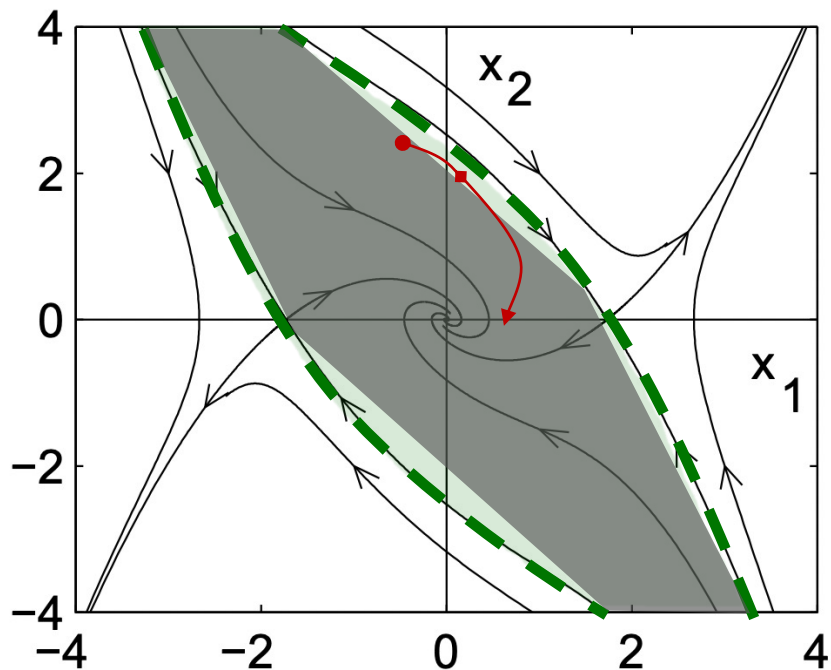
Recurrent set  $\mathcal{R}$ : 

A recurrent trajectory: 

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Previous two good inner approximations of  $\mathcal{A}(x^*)$  are recurrent sets



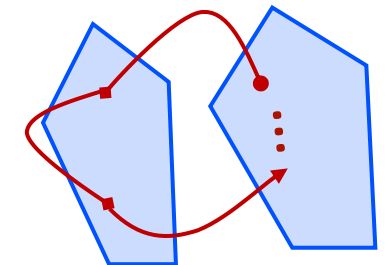
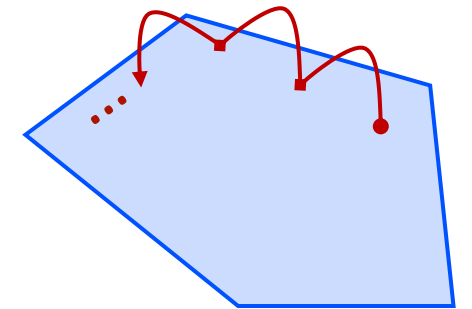
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Recurrent set  $\mathcal{R}$ : 

A recurrent trajectory: 

**Question:** Can we use recurrent sets as a substitute to invariant sets?

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# Recurrent sets are subsets of the region of attraction

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**Theorem.** Let  $\mathcal{R} \subset \mathbb{R}^d$  be a compact set satisfying  $\partial\mathcal{R} \cap \Omega(f) = \emptyset$ .

Then:

$$\mathcal{R} \text{ is invariant} \implies \begin{cases} \mathcal{R} \cap \Omega(f) \neq \emptyset \\ \mathcal{R} \subset \mathcal{A}(\mathcal{R} \cap \Omega(f)) \end{cases}$$

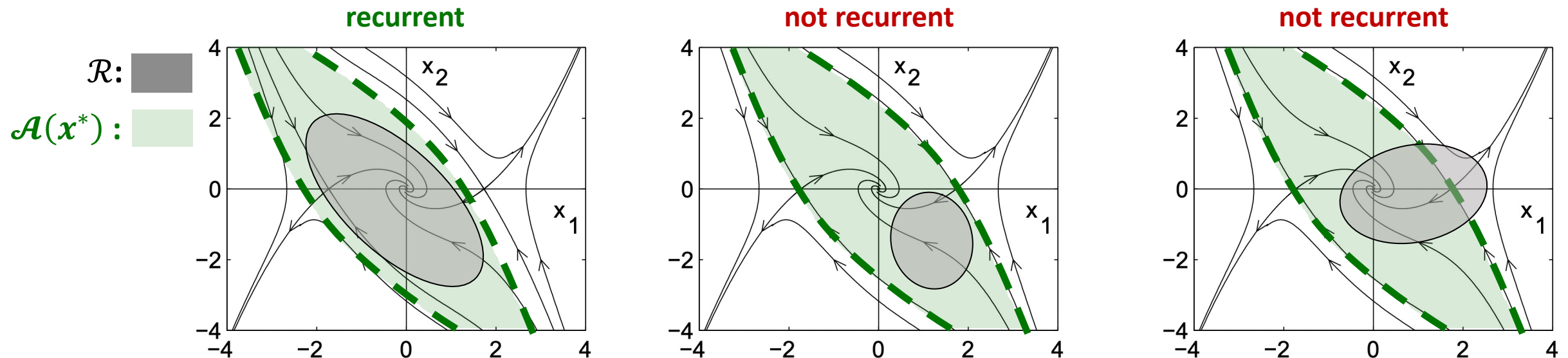
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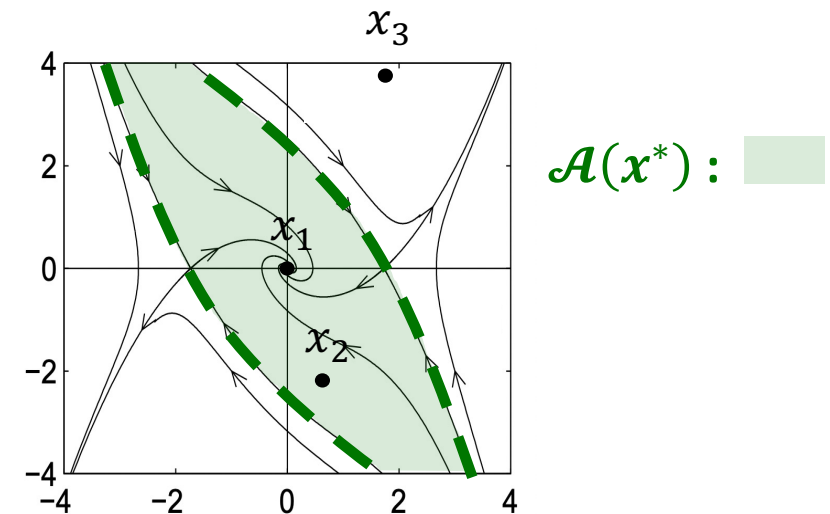




# Learning Regions of Attractions via Recurrent Sets

**Algorithm:** Given  $h$ ,  $k$ , and  $\varepsilon > 0$ :

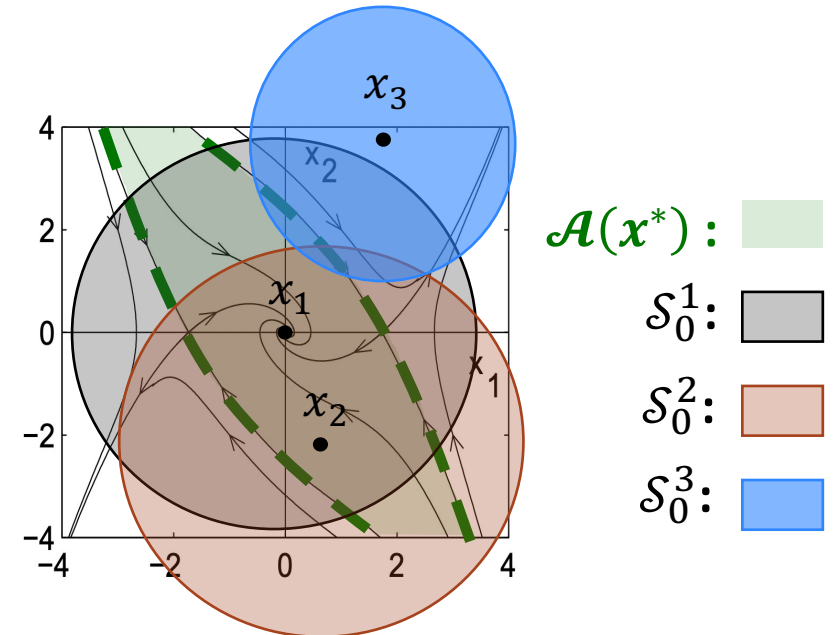
- Build approximation using unions of balls centered at  $x_1, \dots, x_q$ , with  $x_1 = x^*$



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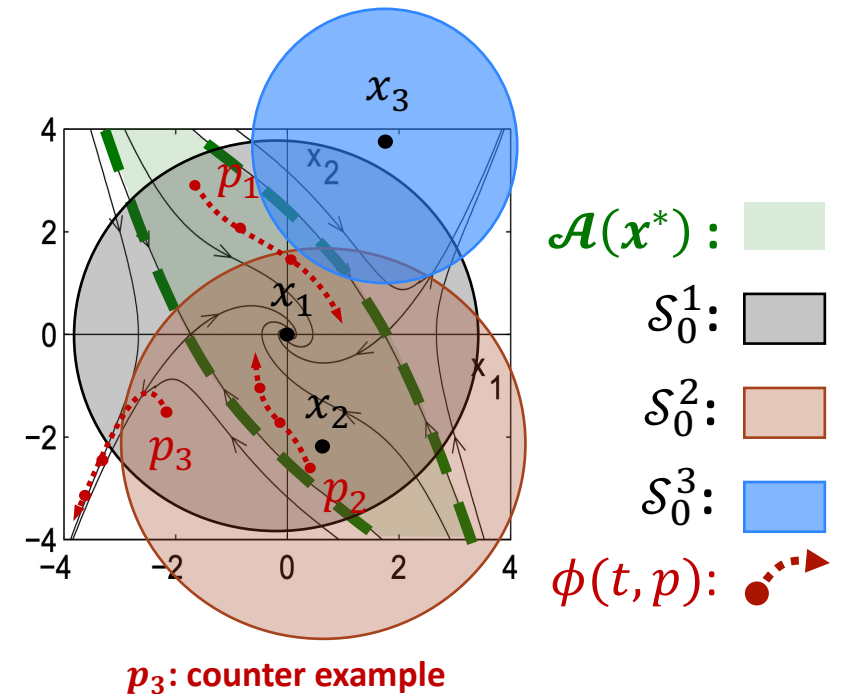
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**At each iteration  $l$**

- Sample trajectories of *duration*  $\tau$  from  $\mathcal{S}_l$  until *recurrence is violated* (counter-example)



# Learning Regions of Attractions via Recurrent Sets

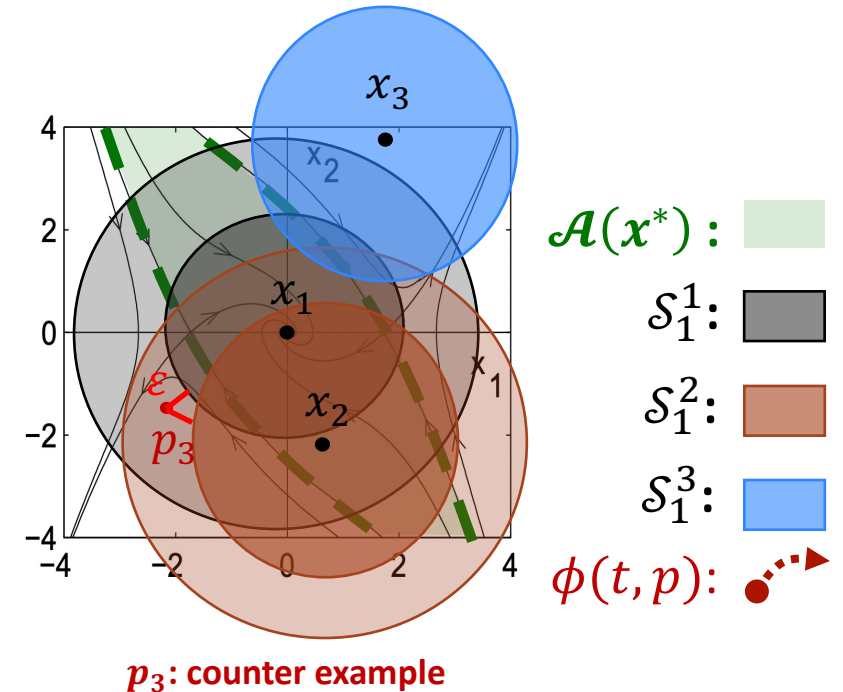
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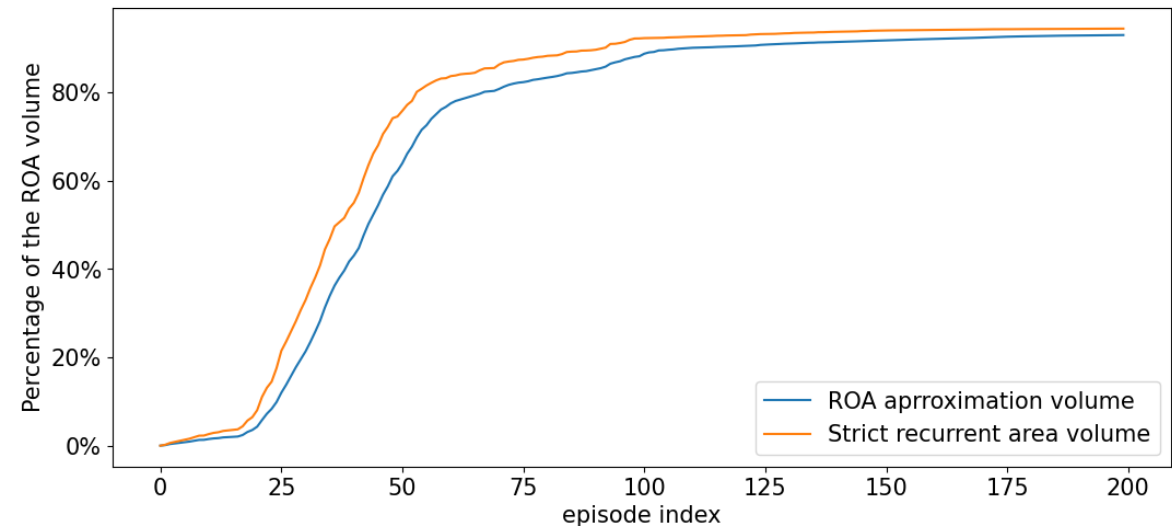
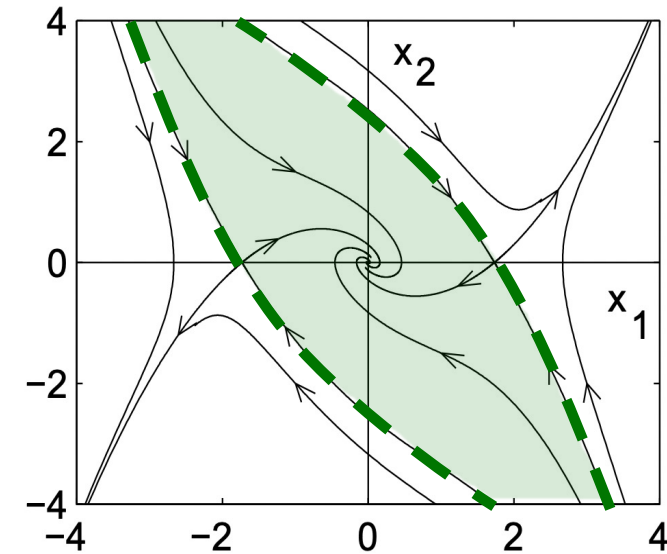
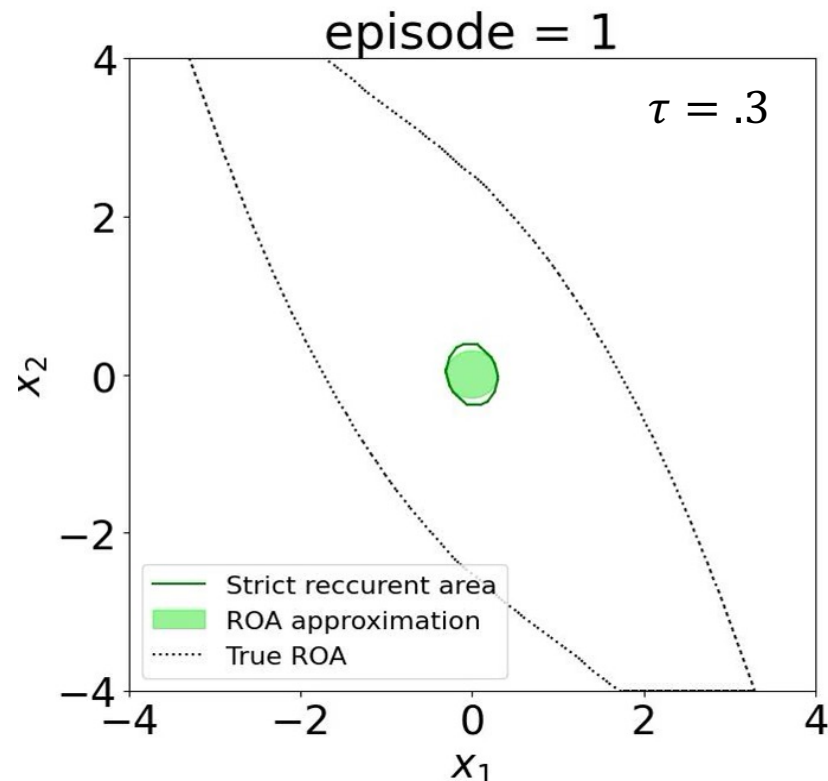
- Sample trajectories of *duration*  $\tau$  from  $\mathcal{S}_l$  until *recurrence is violated* (counter-example)
- Update approximation  $\mathcal{S}_{l+1}$  to *exclude* counter-example neighborhood:  $p_j + B_\varepsilon$

**Sample complexity:**  $m \geq \frac{V(\mathcal{S}_l + B_\varepsilon)}{V(B_\varepsilon)} \log\left(\frac{1}{\delta}\right)$



# Example: Progressively Expanding the RoA Approximation

- At Each Episode:
  - **Sample 50** center points (uniformly)
  - **Stopping criteria:**  $\delta = 10^{-5}$



# Outline

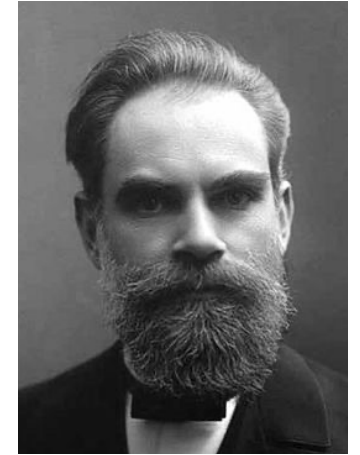
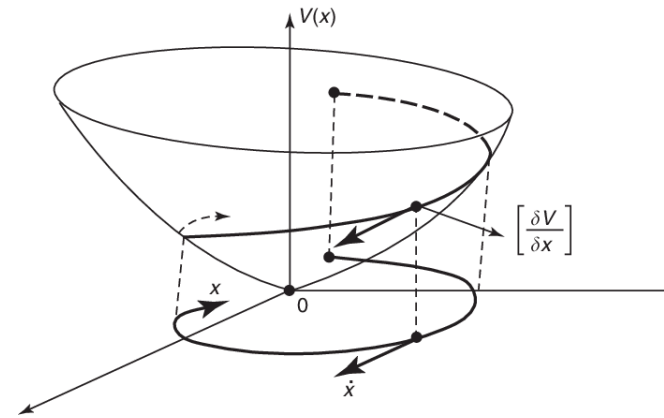
- Invariance: Merits and trade-offs
- Letting things go, and come back: Recurrent sets
- **Analysis using recurrent sets**
  - Approximating regions of attractions
  - **Stability analysis via non-monotonic Lyapunov functions**
- Recurrence in nonlinear control systems
  - Entropy and bit rates of control recurrent sets

# Lyapunov's Direct Method

**Key idea:** Make sub-level sets invariant to trap trajectories

**Theorem [Lyapunov '1892].** Given  $V: \mathbb{R}^d \rightarrow \mathbb{R}_{\geq 0}$ , with  $V(x) > 0, \forall x \in \mathbb{R}^d \setminus \{x^*\}$ , then:

- $\dot{V} \leq 0 \rightarrow x^*$  stable
- $\dot{V} < 0 \rightarrow x^*$  as. stable



**Challenge:** Couples shape of  $V$  and vector field  $f$

- Towards decoupling the  $V - f$  geometry
  - Controlling regions where  $\dot{V} \geq 0$  [Karafyllis '09, Liu et al '20]
  - Higher order conditions:  $g(V^{(q)}, \dots, \dot{V}, V) \leq 0$  [Butz '69, Gunderson '71, Ahmadi '06, Meigoli '12]
  - Discretization approach:  $V(x(T)) \leq V(x(0))$  [Coron et al '94, Aeyels et. al '98, Karafyllis '12]
  - Multiple Lyapunov Functions:  $\{V_j: j \in [k]\}$  [Ahmadi et al '14]

A Butz. Higher order derivatives of Lyapunov functions. IEEE Transactions on automatic control, 1969

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Coron, Lionel Rosier. A relation between continuous time-varying and discontinuous feedback stabilization. J. Math. Syst., Estimation, Control, 1994

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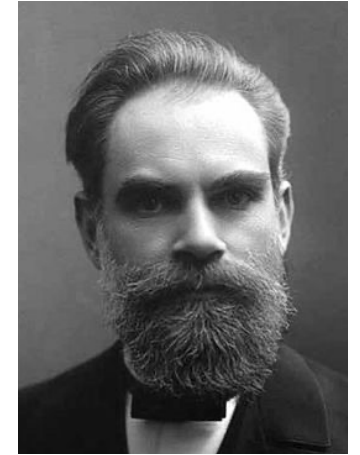
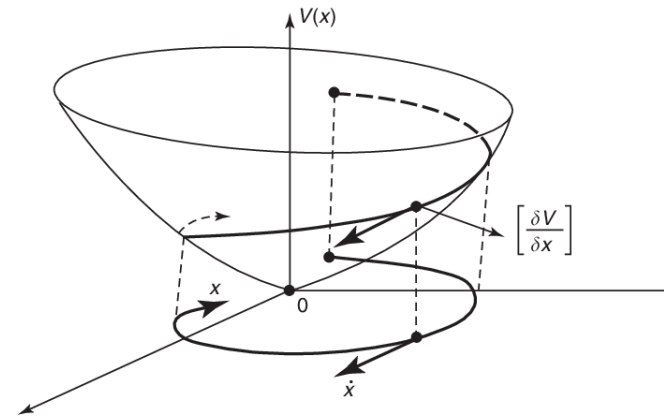
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**Question:** Can we provide stability conditions based on recurrence?



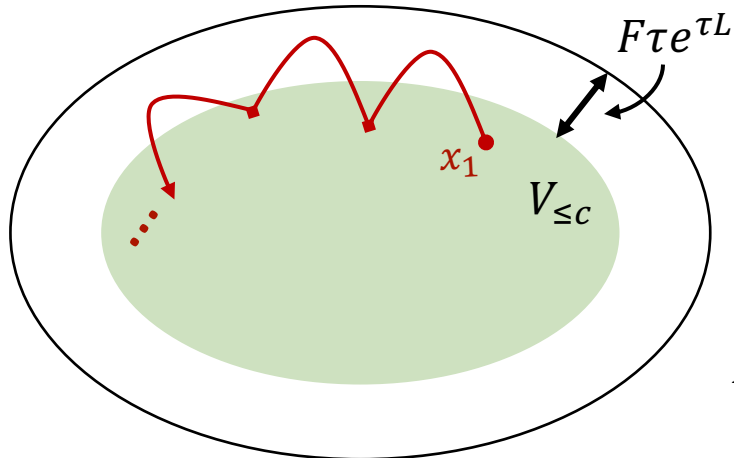
# Recurrently Decreasing Lyapunov Functions

A continuous function  $V: \mathbb{R}^d \rightarrow \mathbb{R}_+$  is a **recurrently non-increasing Lyapunov function** over intervals of length  $\tau$  if

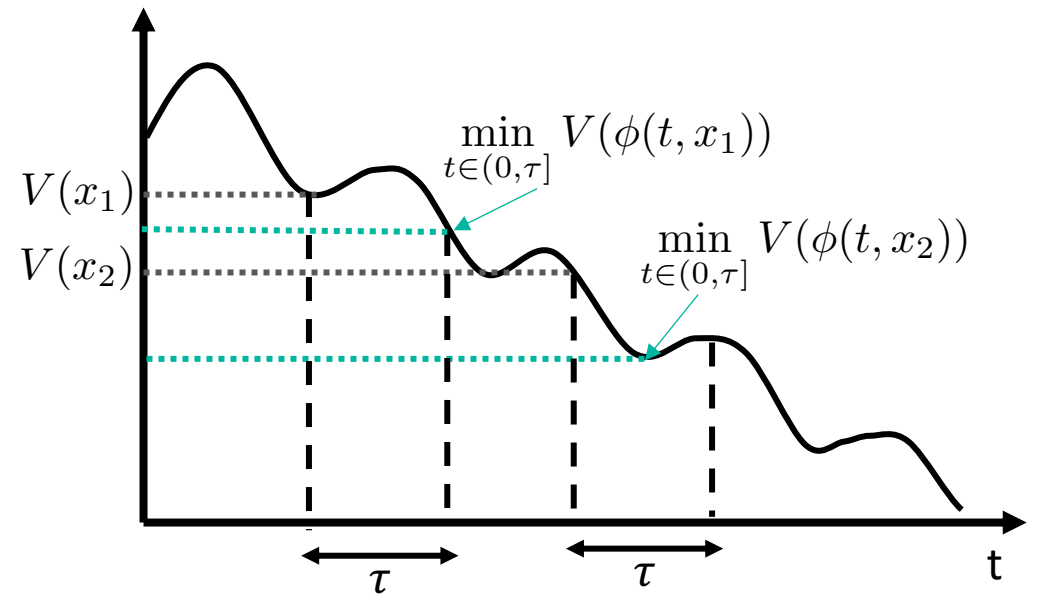
$$\mathcal{L}_f^{(0,\tau]} V(x) := \min_{t \in (0,\tau]} V(\phi(t, x)) - V(x) \leq 0 \quad \forall x \in \mathbb{R}^d$$

## Preliminaries:

- Sub-level sets  $\{V(x) \leq c\}$  are  $\tau$ -recurrent sets.
- When  $f$  is  $L$ -Lipschitz, one can trap trajectories.



$$F = \max_{x \in S} \|f(x)\|$$



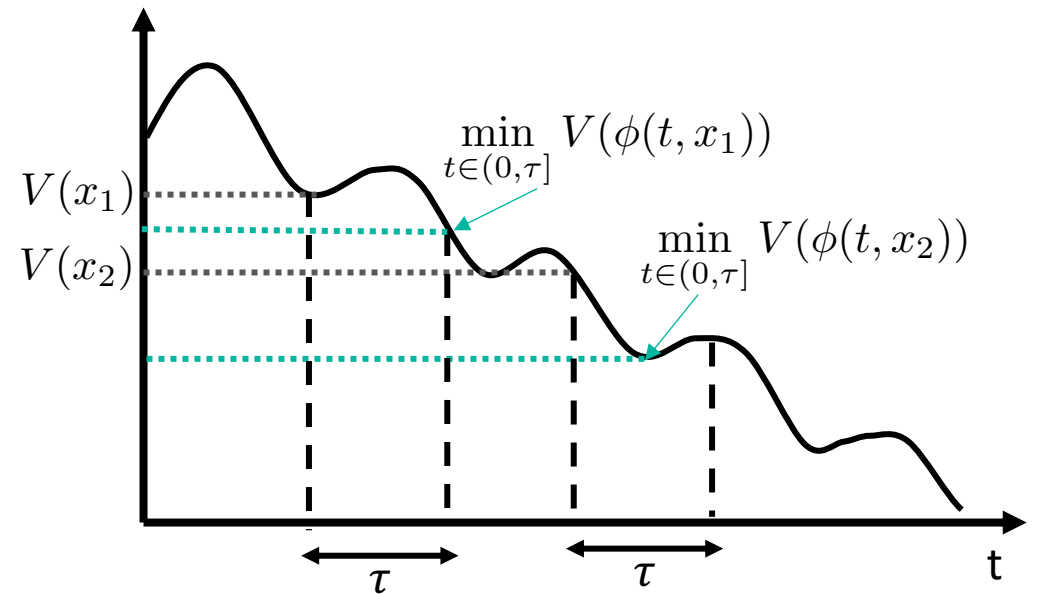
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**Theorem [CDC 23\*]:** Let  $V: \mathbb{R}^d \rightarrow \mathbb{R}_{\geq 0}$  be a recurrently non-increasing Lyapunov function over intervals of length  $\tau$ . Let  $f$  be  $L$ -Lipschitz

- Then the equilibrium  $x^*$  is stable.
- Further, if the **inequality is strict**, then  $x^*$  is asymptotically stable!



# Exponential Stability Analysis

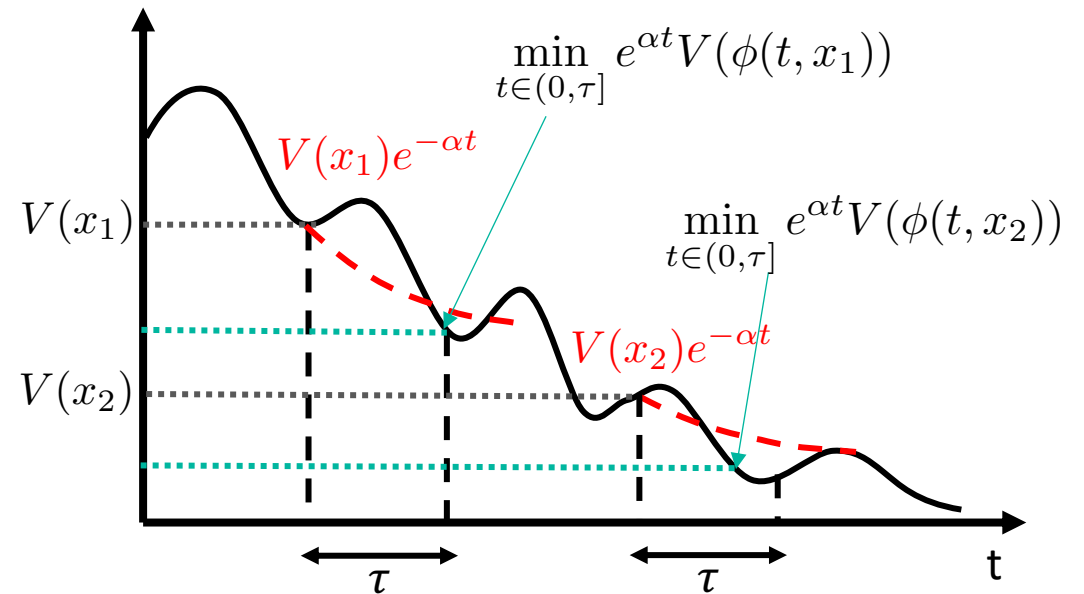
The function  $V: \mathbb{R}^d \rightarrow \mathbb{R}_+$  is  **$\alpha$ -exponentially recurrently  $\tau$ -decreasing Lyapunov function** over intervals of length  $\tau$  if

$$\mathcal{L}_{f,\alpha}^{(0,\tau]} V(x) := \min_{t \in (0,\tau]} e^{\alpha t} V(\phi(t,x)) - V(x) \leq 0 \quad \forall x \in \mathbb{R}^d$$

**Theorem [CDC 23\*]:** Let  $V: \mathbb{R}^d \rightarrow \mathbb{R}_{\geq 0}$  satisfy

$$\alpha_1 \|x - x^*\| \leq V(x) \leq \alpha_2 \|x - x^*\|.$$

Then, if  $V$  is  **$\alpha$ -exponentially recurrently  $\tau$ -decreasing Lyapunov function**, then  $x^*$  is **exponentially stable** with rate  $\alpha$ .



Siegelmann, Shen, Paganini, M, A recurrence-based direct method for stability analysis and GPU-based verification of non-monotonic Lyapunov functions, \*submitted CDC 2023

# All norms are Lyapunov functions!

**Theorem:** Assume  $x^*$  is globally exponentially stable:  $\exists K, c > 0$  such that:

$$\|\phi(t, x) - x^*\| \leq K e^{-ct} \|x_0 - x^*\|.$$

Then,  $V(x) = \|x - x^*\|$  is  $\alpha$ -exponentially recurrently  $\tau$ -decreasing, i.e.,

$$\min_{t \in (0, \tau]} e^{\alpha t} \|\phi(t, x) - x^*\| - \|x - x^*\| \leq 0, \quad \forall x \in \mathbb{R}^d,$$

whenever  $\alpha < c$  and  $\tau \geq \frac{1}{c - \alpha} \ln K$ .

## Remarks:

- The rate  $\alpha$  must be strictly smaller than the rate of convergence  $c$  (giving up optimality).
- Any norm is a Lyapunov function!

**Question:** Is the struggle for its search over?

# Outline

- Invariance: Merits and trade-offs
- Letting things go, and come back: Recurrent sets
- Analysis using recurrent sets
  - Approximating regions of attractions
  - Stability analysis via non-monotonic Lyapunov functions
- **Recurrence in nonlinear control systems**
  - Entropy and bit rates of control recurrent sets

# Various notions of entropy in the literature

Mainly bounding the bit rates needed to perform various estimation and control tasks over limited-bandwidth channels.

## Examples:

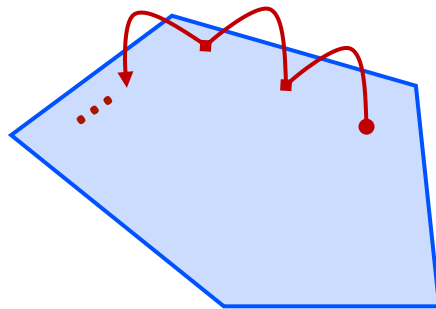
- Topological entropy [Adler 1965, Bowen 1971, Savkin 2006]
- Estimation entropy [Liberzon and Mitra 2016, 2018, Sibai and Mitra 2017, 2018, 2023]
- Stabilization entropy [Colonius 2012, Nair et al. 2004]
- Invariance entropy [Colonius and Kawan 2009, 2011, Rungger and Zamani 2017, Tomar et al. 2021, 2022]

# Controlled recurrent sets: Letting things go, and come back

## Problem Setup:

- Continuous time **controlled** dynamical system:  $\dot{x}(t) = f(x(t), u(t))$
- Initial condition  $x_0 = x(0)$ , solution at time  $t$ :  $\phi(t, x_0, u)$ .

A set  $\mathcal{R} \subseteq \mathbb{R}^d$  is **controlled  $\tau$ -recurrent**, for some  $\tau \geq 0$ , if for any  $x_0 \in \mathcal{R}$ ,  $\exists u \in \mathcal{U}$ ,  $\exists t \in (0, \tau]$  s.t.  $\phi(t, x_0, u) \in \mathcal{R}$ .



Recurrent set  $\mathcal{R}$ : 

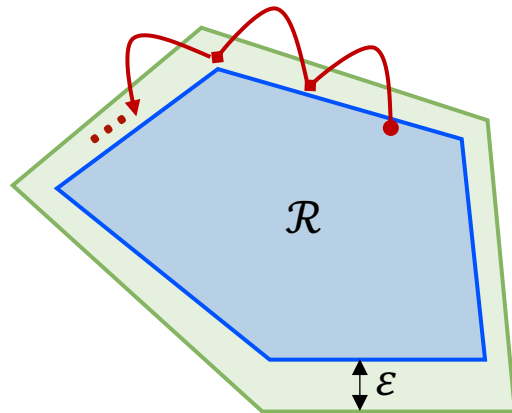
A recurrent trajectory: 

# Recurrent trajectories: they go, and come back(ish)

Similarly to other entropy notions, we require a relaxed notion of recurrence...

## Definition: $(T, \varepsilon, \tau, \mathcal{R})$ -recurrence

Fix any  $\tau \geq 0$ ,  $\varepsilon \geq 0$ ,  $T \geq \tau$ ,  $x_0 \in \mathcal{R}$ , and  $u \in \mathcal{U}$ . The trajectory  $\xi$  is  $(T, \varepsilon, \tau, \mathcal{R})$ -recurrent, if  $\forall t \in [0, T - \tau]$ ,  $\exists t' \in [t, t + \tau]$  such that  $\xi(t', x, u) \in B_\varepsilon(\mathcal{R})$ .



Bloated recurrent set  $B_\varepsilon(\mathcal{R})$ : 

Controlled Recurrent set  $\mathcal{R}$ : 

A recurrent trajectory: 

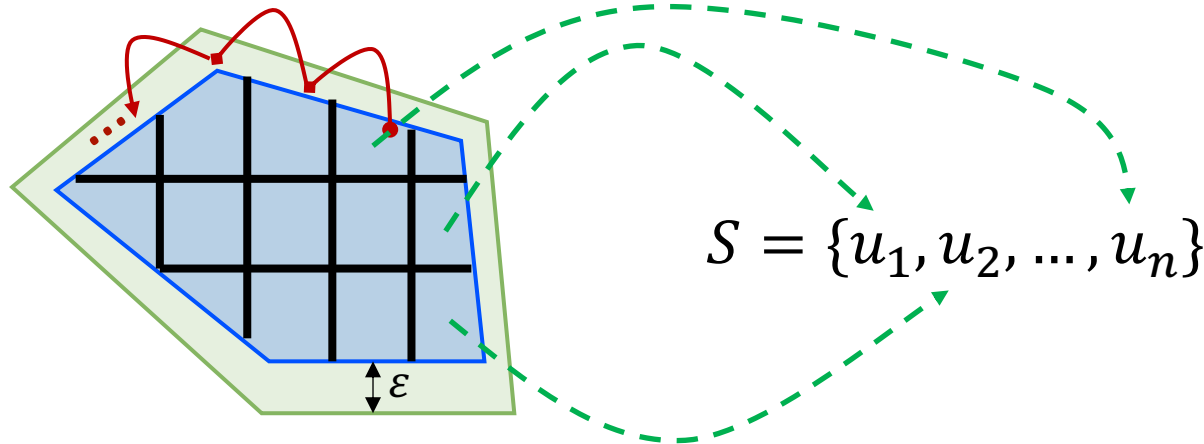


# Spanning sets

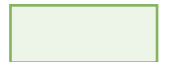
We define open-loop control signals sufficient for (almost) recurrence

## Definition: $(T, \varepsilon, \tau, \mathcal{R})$ -spanning Set

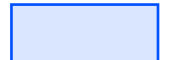
A set  $S \subseteq \mathcal{U}$  is called a recurrence  $(T, \varepsilon, \tau, \mathcal{R})$ -spanning set if for any  $x_0 \in \mathcal{R}$ , there exists a  $u \in S$  such that  $\xi$  is  $(T, \varepsilon, \tau, \mathcal{R})$ -recurrent.



Bloated recurrent set  $B_\varepsilon(\mathcal{R})$ :



Controlled Recurrent set  $\mathcal{R}$ :



A recurrent trajectory:



Mapping states to control signals:



Set of states mapped to the same control signal:



# Recurrence entropy

**Definition:** Recurrence entropy

$$h_{\text{rec}}(\tau, \mathcal{R}) := \lim_{\varepsilon \searrow 0} \limsup_{T \rightarrow \infty} \frac{1}{T} \log r_{\text{rec}}(T, \varepsilon, \tau, \mathcal{R}),$$

where  $r_{\text{rec}}(T, \varepsilon, \tau, \mathcal{R})$  is the minimal cardinality of a spanning set.

**Remark:** Measures the exponential rate at which the number of (open-loop) control signals needed to achieve recurrence increases as time horizon  $T$  and recurrence strictness  $\varepsilon^{-1}$  increase.

# Relation to Invariance Entropy

Existing notion of invariance entropy, i.e.,  $h_{\text{inv}}(X_0, \mathcal{R})$ , where  $X_0 \subseteq \mathcal{R}$ , is a special case of recurrence entropy

## Proposition:

$$h_{\text{inv}}(X_0, \mathcal{R}) := h_{\text{rec}}(0, \mathcal{R}) = \lim_{\varepsilon \searrow 0} \limsup_{T \rightarrow \infty} \frac{1}{T} \log r_{\text{rec}}(T, \varepsilon, 0, \mathcal{R}),$$

where  $r_{\text{rec}}(T, \varepsilon, 0, \mathcal{R})$  is the minimal cardinality of a spanning set that keeps  $B_\varepsilon(\mathcal{R})$  **invariant**, i.e., recurrent with  $\tau = 0$ .

## Questions:

- How different are  $h_{\text{inv}}(\mathcal{R})$  and  $h_{\text{rec}}(\tau, \mathcal{R})$ ?
- How does  $h_{\text{rec}}(\tau, \mathcal{R})$  change as  $\tau$  increases?

[1] Colonius, Kawan. Invariance entropy for control systems. SIAM Journal on Control and Optimization, 2009

# Relation between Invariance and Recurrence

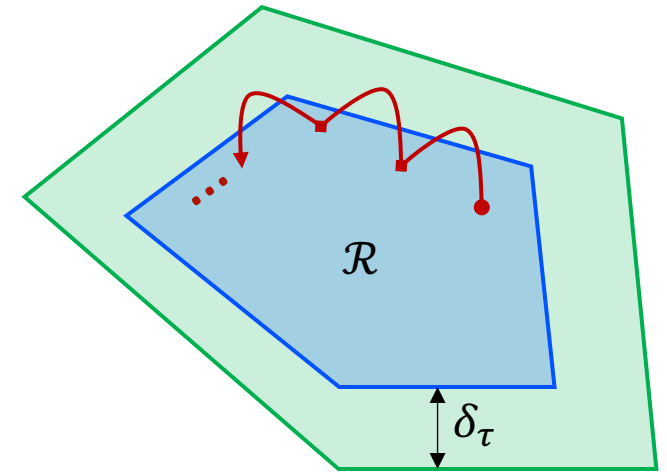
**Theorem:** Assume  $\mathcal{R}$  is controlled invariant, then:

$$h_{\text{inv}}(\mathcal{R}, B_{\delta_\tau}(\mathcal{R})) \leq h_{\text{rec}}(\tau, \mathcal{R}) \leq h_{\text{inv}}(\mathcal{R}, \mathcal{R})$$

where  $\delta_\tau = \tau e^{L_\tau \tau} F_{\mathcal{R}}$  is a constant dependent on  $\tau$ ,  $f$ , and  $\mathcal{R}$  and  $L_\tau$  is a locally Lipschitz constant of the vector field  $f$ .

**Proof:** (sketch)

- *Left inequality:* containment lemma (bounding distance from recurrent trajectories to  $\mathcal{R}$ )
- *Right inequality:* any invariance causing control is also recurrence enforcing.



**Bloated recurrent set  $B_{\delta_\tau}(\mathcal{R})$ :** 

**Controlled Recurrent set  $\mathcal{R}$ :** 

**A recurrent trajectory:** 

## Example of strict separation between $h_{\text{inv}}(\mathcal{R}, \mathcal{R})$ and $h_{\text{rec}}(\tau, \mathcal{R})$

Consider the system:

$$\begin{bmatrix} \dot{x}_1 \\ \dot{x}_2 \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \end{bmatrix} u$$

where  $u \in U = [-1, 1]$ .

Now, consider the controlled recurrent set  $\mathcal{R} = [-1, 1]^2$ .

**Theorem:**  $h_{\text{inv}}(\mathcal{R}, \mathcal{R}) = \infty$  and  $h_{\text{rec}}(\tau, \mathcal{R}) \begin{cases} = \infty, & \tau < 2 \\ \leq \frac{2}{\ln 2}, & \tau \geq 0 \end{cases}$

# Bound on Recurrence Entropy

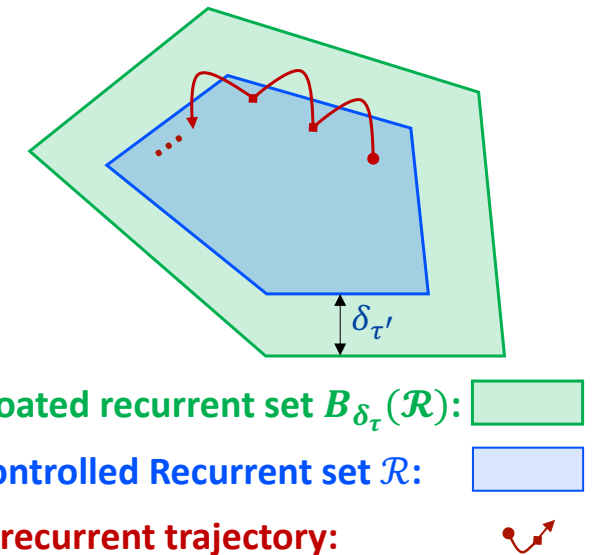
## Theorem: Bounds on $h_{\text{rec}}(\tau, \mathcal{R})$

Whenever  $\mathcal{R}$  is a controlled  $\tau$ -recurrent set. Then for any  $\tau' \geq \tau$ :

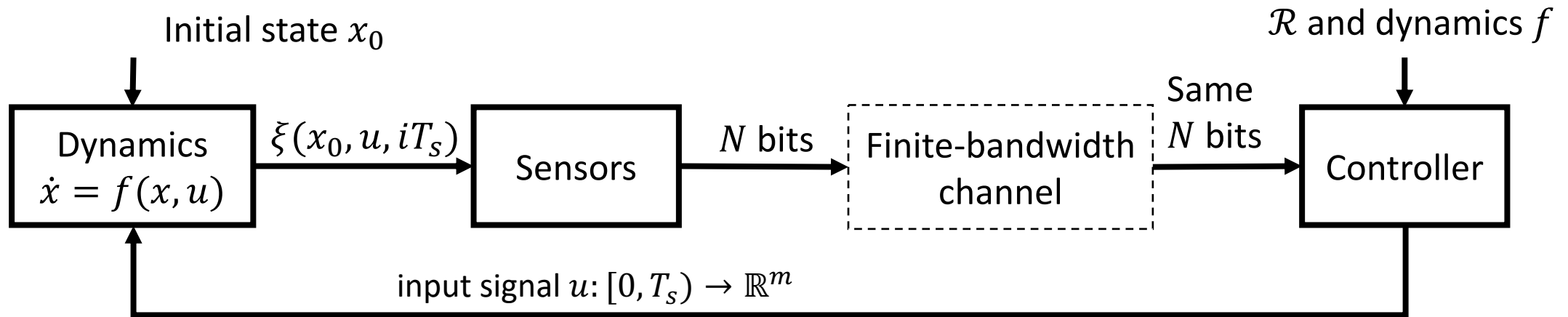
$$\frac{1}{\ln 2} \left[ \min_{(x,u) \in B_{\delta_{\tau'}}(\mathcal{R}) \times U} \text{div}_x f(x, u) \right]_+ \leq h_{\text{rec}}(\tau', \mathcal{R}) \leq h_{\text{rec}}(\tau, \mathcal{R}) \leq \frac{L_{\tau} n}{\ln 2}$$

## Remarks:

- When  $\tau = \tau' = 0$ , we recover the bounds on invariance entropy by Colonius and Kawan 2012.
- If a set is controlled  $\tau$ -recurrent, making the set  $\tau'$ -recurrent is at most as hard as making it  $\tau$ -recurrent.
- Moreover, as  $\tau' \rightarrow \infty$ , the lower bound goes to zero, as expected.



# Bit rates needed to enforce recurrence



**Problem:** Given  $\varepsilon \in \mathbb{R}^{>0}$ , what is the **minimum bit rate**  $N/T_s$  needed for  $\xi(x_0, u, t)$  to be  $(\varepsilon, \tau, \mathcal{R})$ -recurrent?

**Theorem:** For any  $\varepsilon \geq 0$ , there exists no  $(\varepsilon, \tau, \mathcal{R})$ -recurrence enforcing algorithm with an average bit rate smaller than  $h_{\text{rec}}(\tau, \mathcal{R})$ .

# Algorithm

## Enforcing (asymptotic) $\tau$ -recurrence over limited-bandwidth channels

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### Algorithm 1 Sensor algorithm for achieving recurrence

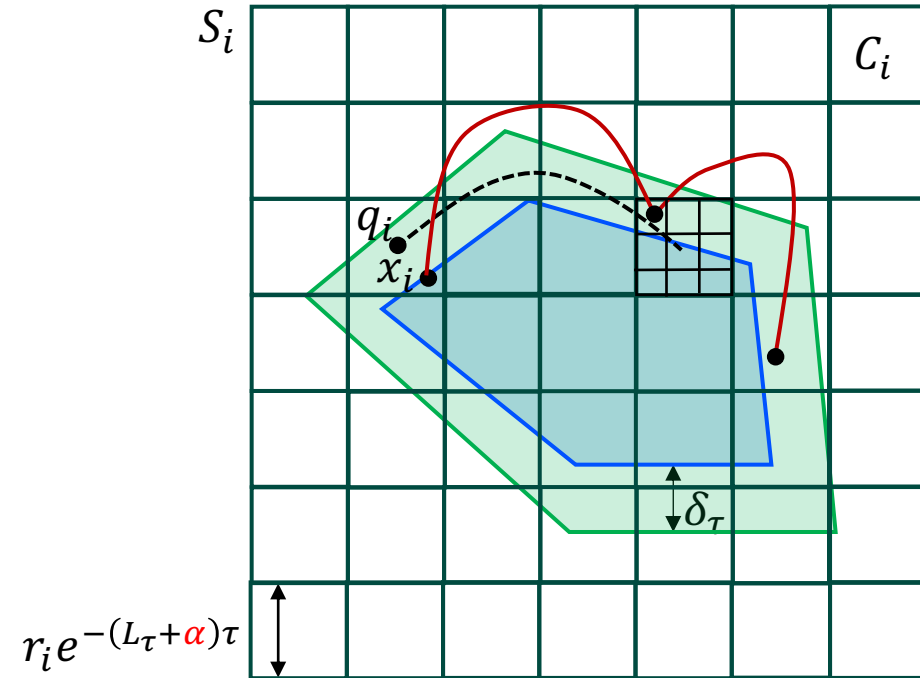
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```

1: input:  $Q, \varepsilon \in (0, \varepsilon^*], \tau > 0, g : B_{\delta_{\tau+\varepsilon}}(Q) \times \mathbb{R}^{\geq 0} \rightarrow U$ 
2:  $S_0 \leftarrow Q$ 
3:  $r_0 \leftarrow \varepsilon$ 
4:  $C_0 \leftarrow \text{grid}(S_0, r_0 e^{-(L_\tau+\alpha)\tau})$ 
5:  $i = 0$ 
6: while true do
7:    $x_i \leftarrow \text{sense}()$ 
8:    $q_i \leftarrow \text{quantize}(x_i, C_i)$ 
9:    $\text{send}(\text{encode}(q_i, C_i))$ 
10:   $u_i \leftarrow g(q_i, [0, \tau])$ 
11:   $r_{i+1} \leftarrow r_i e^{-\alpha\tau}$ 
12:   $S_{i+1} \leftarrow B_{r_{i+1}}(\text{simulate}(q_i, u_i, \tau))$ 
13:   $C_{i+1} \leftarrow \text{grid}(S_{i+1}, r_{i+1} e^{-(L_\tau+\alpha)\tau})$ 
14:   $i \leftarrow i + 1$ 
15:   $\text{sleep}(\tau)$ 

```

---



**Theorem:** Algorithm 1 guarantees that starting from any state  $x_0 \in \mathcal{R}$ , the trajectory of the system will converge to a  $(\tau, Q)$ -recurrent trajectory at an exponential rate of  $\alpha$ . It requires an average bit rate of  $\frac{n(L_\tau+\alpha)}{\ln 2}$  between the sensor and the actuator.



# Conclusions and Future work

- **Takeaways**

- Proposed a **relaxed notion of invariance** known as **recurrence**.
- Provide **necessary and sufficient conditions** for a recurrent set to be an **inner approximation** of the RoA.
- Generalized Lyapunov Theory **for recurrently decreasing functions** using recurrent sets
- From an information theoretical standpoint, **making a set recurrent can be easier than invariant**.

- **Ongoing work**

- **Recurrent Sets:** Smart choice of multi-points, control recurrent sets, GPU implementation
- **Lyapunov Functions:** Generalize other Lyapunov notions, Control Lyapunov Functions, Barrier Functions, Control Barrier Functions, Contraction, etc.
- **Entropy:** Understanding the memory complexity of making a set recurrent and generalizations to other tasks